

EFFECTIVE JUNE 24, 2025



TOWN OF FREEPORT

Adopted Codes by Reference

NOTE: All Codes and Standards shall include amendments by the State of Maine

Building

- 2021 International Building Code (IBC)
- 2021 International Energy Conservation Code (IECC)
- 2021 International Existing Building Code (IEBC)
- 2021 International Mechanical Code (IMC)
- 2021 International Residential Code (IRC)
- E-1465-2008, (Standard Practice for Radon Control Options for the Design and Construction of New Low-Rise Residential Buildings)
- ASHRAE 62.1 - 2019 (Ventilation for Acceptable Indoor Air Quality)
- ASHRAE 62.2 - 2019 (Ventilation and Acceptable Indoor Air Quality in Low-Rise Residential Buildings)
- ASHRAE 90.1-2019 (Energy Standard for Buildings except Low-Rise Residential Buildings)

For more information on Building Codes, visit the State Fire Marshal's website

<https://www.maine.gov/dps/fmo/building-codes/mubec-rules>

Internal and External Plumbing

- Maine State Internal Plumbing Code based on the 2021 Uniform Plumbing Code (UPC)
- State of Maine Subsurface Wastewater Disposal Rules Version dated: September 23, 2023

Electrical

- 2023 National Electrical Code (NEC)

Fire/ Life safety

- NFPA 1: National Fire Protection Association Fire Code 2018 Edition
- NFPA 13: Standard for the Installation of Sprinkler Systems, 2016 Edition
- NFPA 13D: Standard for the Installation of Sprinkler Systems in One and Two Family Dwellings and Manufactured Homes, 2016 Edition
- NFPA 13R: Standard for the Installation of Sprinkler Systems in Residential Occupancies up to and Including Four Stories in Height, 2016 Edition
- NFPA 72: National Fire Alarm and Signaling Code, 2019 Edition
- NFPA 101 National Fire Protection Association Life Safety Code 2018 Edition
- NFPA 96: National Fire Protection Association Standard for Ventilation Control and Fire Protection of Commercial Cooking Operations 2021 Edition
- NFPA 211: National Fire Protection Association Standard for Chimneys, Fireplaces, and Solid Fuel-Burning Appliances 2013 Edition