



# **TOWN OF FREEPORT**

## **SOCIAL AND RACIAL EQUITY COMMITTEE**

### **September 25, 2024**

### **Beginning at 6:00 P.M.**

**Town Hall, 30 Main Street, Freeport, Maine**

#### **Agenda**

- 1) Welcome
- 2) Continuing discussion
  - a) SREC organization and structure
- 3) Brief review of activities during July and August, including:
  - i) Update on the graffiti cleanup proposal since Town Council approval
  - ii) Update on the Indian Statue on Route 1
- 4) New business
  - a) Freeport Comprehensive Plan update from community meeting held Sept. 23
  - b) Discussion on the Social Progress Index report
- 5) Adjourn

#### **Requesting Reasonable Accommodation (& ADA Notice)**

**Please contact the Town Clerk's Office at (207) 865-4743 or email [swilson@freeportmaine.com](mailto:swilson@freeportmaine.com) prior to scheduled meetings or events to discuss auxiliary aids or services needed to participate in Town activities.**

Social and Racial Equity Committee

Minutes from September 25, 2024 meeting

6:00 pm, Town Hall

- Present:
  - SREC members present: Brian Burwell, Linda Berger, Mari Miya, Howie Berger,
  - Members from the public: Chalmers Hardenbraugh
- Continued discussion about the future of the Social and Racial Equity Committee
  - Discussion of the options: full town committee, continue as ad hoc, disband as of the end of this year. Also, originally mentioned is to continue our work as an outside “issues” group or join with another outside group.
  - Membership in this committee is still a problem.
  - The direction is still not clear but 2 members stated their preference to staying as an ad hoc committee.
  - How do we stay relevant?
- Under old business:
  - Update on the anti-graffiti ordinance
    - The Town Council approved a modified program for graffiti removal.
  - Outreach to Freeport Community Services
    - Mari and Brian have a meeting scheduled with Sarah Lunden to better understand Town and FCS policies for emergency support and services for those in the community.
- Adjourned at 7:45pm